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High Plains Library District

Community

JUNE 2024

Cult Movie Vault

DREAMSCAPE

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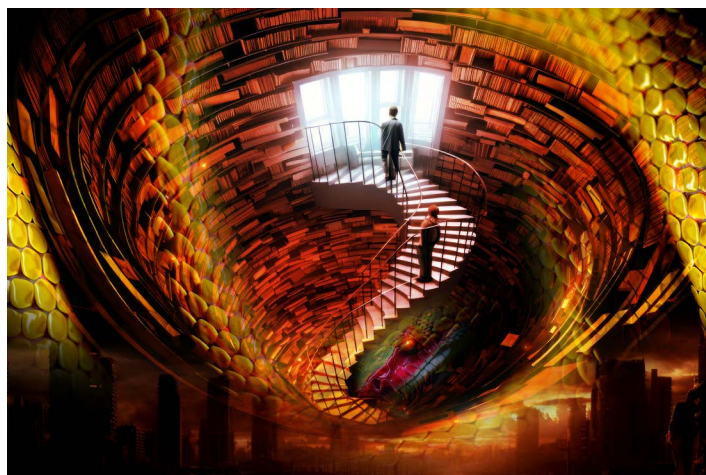
And More Inside!



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What do **YOU** have to **SAY** about our newsletter?

What do you have to say about our newsletter? Think about this as our Letters to the Editor option. If you have something to say about our newsletter, head to mylibrary.us/letters to get your feedback in the right hands.

Letters to the Editor



This Newsletter was fantastic! Good tips about what to read, but the review of Waxquels was hysterical! LOL

funny. Totally unexpected in a library newsletter. You've got a treasure on your hands. Someday, people will say "he/she used to write for the HPLD the way they say "Hemingway used to write for the Kansas City Star."



Wow, thanks! I have to admit, this has been sitting in my inbox since January of this year. I'm just not super comfortable with compliments. Also,

it cheers me up to find it there when I'm feeling like writing about a movie where wax museum figures come to life and do battle with a bunch of grandpas just isn't as important as writing *Old Man and the Sea*. But, you know, life is about finding what you like and doing a good job with it. For 99% of writing jobs, you want Hemingway. But for the 1% that involve writing about a movie where Dennis Quaid discovers it's possible to kill people in dreams, I'm your man.



I like the Newsletter because it's colorful, easy to understand, and keeps me up-to-date on what's happening at

the libraries.



That's thanks mostly to one of our talented graphic designers, Josh Aho. He brought a lot of layout and design experience from his time working for *The Greeley Tribune*.

Over the last couple years we've gotten more than a couple requests from other libraries, asking us which software we use to make such a nice looking newsletter. And I always tell them the same thing: It's not software, it's Aho. AND HE HAS A JOB, SO DON'T STEAL HIM. Don't even try. I know your email address now, I will sign you up for SO MUCH spam! Don't force me to do that, it's probably illegal, right?

You know...we got the Tribune's old graphic designer, we took over their old building. Is HPLD doing a slow-motion, hostile takeover of the Tribune and all its holdings?

No. I wish. I wish we were involved in intrigue, backroom dealings. Vince Gilligan could base a show on all the action...but, alas, it's really got more to do with Greeley being a small-big-town than anything. You're bound to crisscross with just about everyone now and again.



Have something great to say about our newsletter? Have a criticism (that you promise to express in a way that doesn't destroy the feelings of everyone

involved)? You can [**let us know what you think of our newsletter**](#), what you'd like to see, or just say something you want to see in print. This is your chance to be famous! Relatively. Kind of.



YES!fest

Seeks Science-Lovers for Serious Silliness

by David E. Sharp

Do you have a passion for science, technology, and engineering? Are you looking for new opportunities to share your expertise with the local community? To inspire the next generation?

Then [we invite you to join the growing number of science community partners who come together every September to launch one of the largest library events in our district: YES!fest](#) (Youth Engineering and Science Festival).

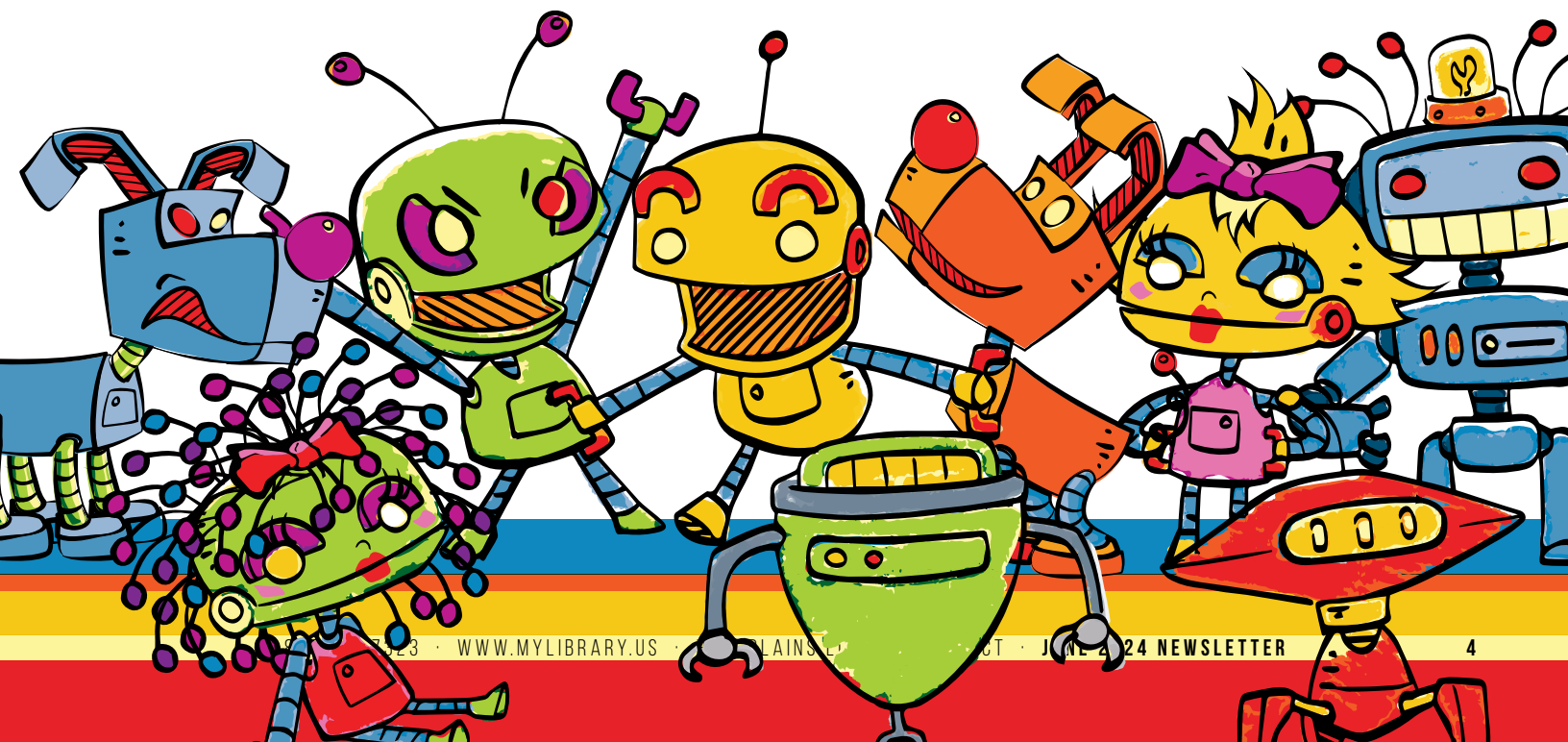
Excited yet? Read on!

Nearly 1,500 people came to our festival last year to “play” with science and engineering. We saw families with young children. We saw people from a wide range of economic

brackets. We saw people who had a foundation in science, and we saw people who (mistakenly) believed science had nothing to interest them. Most of all, we saw people enjoying science in a way they had not enjoyed it before. We saw some serious fun. But that fun doesn’t happen without you.

I often describe library programming as serious business with silly voices. And if you’ve been to any of our High Plains Library programs, you know that fun, games, odd hats, weird science, happy dancing, bright colors, and—of course—silly voices are not uncommon. But all this goofing around is not just goofing around. We’ve learned the serious importance of fun.

For instance, we know the first step in supporting early literacy is to instill a love of stories in young children. We know people will develop technology skills more thoroughly



if they enjoy their projects. We know that the best writers begin as voracious readers. (Stephen King reads an average of 70-80 books a year, citing that he is a “slow” reader.)

We know that fun is important.

And if we hadn’t known the importance of fun *before* the launch of YES!Fest, we would have learned quickly.

YES!fest began in 2019 with over 500 people in attendance. The festival has only grown in the following years (excepting the pandemic years, obviously). It has featured numerous community partners from engineering and science fields showcasing hands-on activities and demonstrations. Participants have tried their hands at light painting, drone flying, forensic science, coding, green screens, acoustics, and agriculture. They enjoyed demonstrations of chemistry, aeronautics, space science, engineering, and more.

And they had *fun!*

The importance of YES!fest is not that it will teach participants about science and engineering. The importance of YES!fest is that it teaches participants to love science, and to show them they have a lifetime to keep learning. That’s the kind of fun that takes root in people. It grows in them. It expands into new skills and interests. It enriches them.

Our 2024 YES!fest is scheduled for Saturday, Sep. 14th. We are looking for community partners who love to spark new interests in STEM fields. You could join the growing number of presenters and exhibitors that make this exciting event possible. [We need exhibitors who can provide hands-on activities and presenters who can offer engaging demonstrations related to science and engineering. If that’s you, we invite you to connect with us here.](#)

The festival takes place in our beautiful new LINC Library Innovation Center located at 501 8th Ave in Greeley, CO.

It’s a phenomenal opportunity to connect with the community and leave a legacy of curiosity and discovery. Be a part of YES!fest 2024 and prepare yourself for some serious fun.

Silly voices are optional.



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The Summer SLUMP

Yawn.

What a way to start off a newsletter column, eh?

But let's all be real: There's a certain slump that comes in midsummer, not to be confused with the slump in the movie *Midsommar*, which, in this reviewer's opinion, is minute 17 through 125 with a brief interlude of action in the middle. Hot take! I hated it!

The middle of the summer is, much like the movie *Midsommar*, overrated. It's a bit hot to do a lot of stuff. The bugs. Just that two-word sentence: the bugs. Ugh, and the heat. I can't eat my sad, weak, pathetic lunch alone in my car without overheating and nearly passing out. All I want is to have just a moment semi-outdoors while also watching something silly and probably work-inappropriate (not because it's racy, because I don't want people to know how obsessed I am with *Berserk* fan theories) on my phone so that I can power down a half-hearted sandwich and fuel my body through the second half of a work day, maybe even slightly less than half the work day if I used willpower to hold off on eating until 2 pm or so, knowing that coming back to my desk with less than half the day left would be doing my future self a favor.

Ahem.

The biggest problem with the middle of the summer is that, by now, you super readers have probably finished summer

reading already.

I mean, you're probably still reading, but the adventure, the reading portion as provided by your library, is over.



THAT part of summer always goes too fast. Like the few good parts of summer always do:

- Popsicles: over in an instant.
- Vacations: 20 minutes into your first workday back, it's like you never left.
- Driving on a cool evening with the windows down and your favorite song playing: If you're objectively correct, your favorite song is "Caught In the Middle" by Dio, "The Trooper" by Iron Maiden, "Rats" by Ghost, or possibly "I Was Made for Loving You" by KISS (I know, it's not one you'd admit to, but we all know it's a jam), and all of these songs are LESS THAN 5 MINUTES LONG!

What is a person to do when summer goes by in the blink of an eye?

You do it again.

Why not? Why not just start over and do summer reading again? Print off a new log and go around one more time?

Really, why not? Do you listen to your favorite song ONCE? Do you see your favorite movie ONCE? Do you ride your favorite rollercoaster one time and call it good? Do you listen to “I Was Made for Loving You” ONCE without hitting the back button and starting it all over again?

No, of course not.

Okay, we don’t have a second set of prizes. But no one can stop you from doing it again with your own set of prizes that you come up with for yourself (or for your kids). Is going to bed an hour early a “prize” for me now that I’m old? Yeah, yeah it is.

And, yes, it would mess up our statistics or whatever if you signed up again using another email address and tracked your reading a second time, so I am obligated to tell you that the library is officially not thrilled with that idea and that I really shouldn’t have even suggested it and planted that seed in anyone’s head. I mean, it’d really only be a problem if you claimed a second set of prizes, which would be not cool, but if you read extra and did the whole thing twice, it’d only create a slight statistical anomaly that would make it look like a slightly larger number people did summer reading this year, which would mess up the stats we send to the state so they can lobby for better library services. What a horrible nightmare that’d be.

Please. Don’t. I beg of you.

And, sure, some experiences are better as memories, and trying to recapture the magic just results in tainting

the original experience, making you think that maybe it wasn’t as awesome as you remember it. But that’s not a concern with Summer Reading because Summer Reading is awesome.

Do it. [Print out another log](#). Take another adventure.

If you didn’t sign up the first time, that’s okay, there’s still PLENTY of time left, even if you start today. Tomorrow, you’re probably still good. Next week, sure, still time. The week after, alright, now you’re pushing it, buddy.

If reruns don’t appeal, mosey over to www.mylibrary.us/infinitesummer where we’ve collected a whole bunch of old, OLD summer reading logs. Pick one out, print it up, and catch up on some summer fun you might’ve missed.

Hey, you could have X amount of fun in the summer, or, you could take my highly-scientific advice, and you could have 2X the summer fun.

Twice as much of something is always better. Except with the case of runtime on *Midsommar*. “Too long as it is,” is the tagline I sent into the production company on that one. They didn’t go with it.



Our *(about to be)* Award-Winning App!

HPLD2Go is the best way to browse the library catalog from your mobile device. I say that not just as a library person whose ability to make rent depends on people paying attention to my promotional efforts, I say that as a user of the app myself.

Yes, this app is on my personal phone.

It joins the ranks of a select few, such as Instagram (my social media of choice because I'm too young for Facebook, too old for TikTok, and too sensitive for Twitter because, let's be real, you can post a picture of a Golden Retriever puppy over there and someone will claim you hold political views, and these views are the cause of the world's decay), Duolingo (with which I'm "learning" 6 languages. Badly), and Desert Golf, a legacy app where you play mini golf in an endless desert. This mixture of silliness and relentless, endless desert is a powerful metaphor for my entire life.

I feel that if I am using HPLD2Go this much, other people must be as well.

Doesn't that mean it deserves an award?

Plus, when it comes to marketing an app, wouldn't it be easier if the app were an "award-winning" app? Doesn't that just have a nice, marketable ring to it?

How does one go about winning an app award?

To find out, I looked into existing app awards to see what we might be eligible for.

The Apple App Design Awards seem like a pretty big deal...but I'm not sure that an app that's only useful for the residents of one fairly small part of one continent... it doesn't seem like we're going to have a great chance

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up against apps that work in Dubai, Sweden, maybe Antarctica? Depending on how good the wifi is there?

The Colorado Association of Libraries has a “Project of the Year” award (which HPLD won in 2014, by the way), but the only problem is that we’re outside the eligibility window!

Which turns out to be a problem for ALL of the awards I looked up. Apparently, if you put out a thing, you have to apply for the award that same year. How is that right? Shouldn’t we get a year to focus on the thing, THEN we can try to get pats on the back the next year?

Little tip for all of you looking to win awards: timing is everything. Well, making something that wins an award is everything. If timing were everything, you could just release the app on the right day and automatically win. But timing is SOMETHING.

After looking at all these existing awards, there was only one thing for it: I’d have to make my own award.

Introducing:

Pete’s Award of Bombastic Distinction and Greatness! And Also Prestige!

One little catch: In order to win, HPLD2Go has to be entered into some form of competition.

So, [I’m opening up this entry form](#) for anyone who thinks that something or someone else other than HPLD2Go is eligible for this award.

You can nominate yourself. You can nominate something you like. You can nominate me (stop, I’m blushing!).

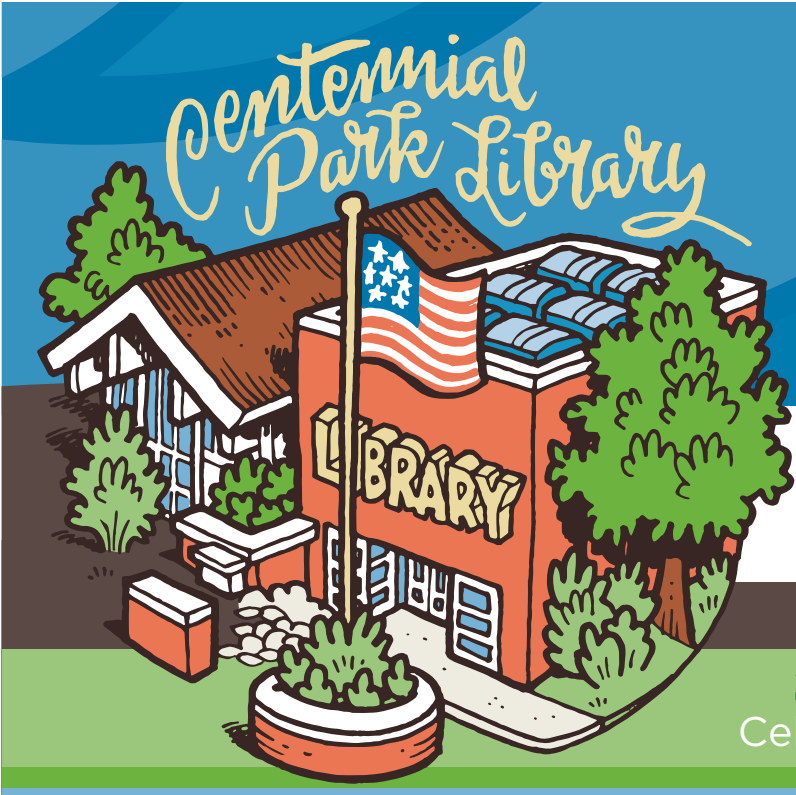
The only criteria is that you feel your nominated person/thing is deserving of this prestigious award.

Oh, and you have to make your nomination before the next newsletter comes out, when we’ll be announcing the winners.

I think I have a hunch where this is headed...I’m cleaning up my trophy case...but you never know.

Losing an award that was invented specifically for us to win wouldn’t be my greatest blunder, to be honest. Probably not the greatest blunder TODAY. It’s well within the realm of hypothetical possibility.





Centennial Park Library

Come Visit the Remodeled Centennial Park Library!



2227 23rd Avenue, Greeley
Celebrate this milestone with us.

Cult Movie Vault:

DREAMSCAPE

Have you seen [the Viewpoint with Dennis Quaid episode about libraries?](#) Featuring one of OUR libraries, LINC?

Because if you haven't, I have a great suggestion for you: Dennis Quaid double-feature.

Queue up Viewpoint, and then move onto part two.

Which is where the selection process gets pretty fun. Because Dennis Quaid has made a number of movies that I think fit into the Cult Movie Vault.

My first thought was *Innerspace*, the movie in which Dennis Quaid pilots a tiny ship into Martin Short, and hijinks ensue. Or, from another VIEWPOINT, the hijinks may have begun when Quaid was piloting a shrunken ship into Martin Short. I feel that's when Martin Short's character would place the first signs of things going wrong.

Innerspace SOUNDS like a fake movie that would be within another movie, but I assure you, it's real, and it was VERY real on TNT or USA or one of those cable networks



that loved showing movies like *Tremors*, seemingly on repeat.

Then there's a selection from many years later, [Pandorum](#), which is kind of like *Event Horizon* if *Event Horizon* had a lower budget and instead of unspeakable, undefinable cosmic horrors, the filmmaker was like, "Eh, I don't know, monstermen? Can we just do some of them guys?"

There is, of course, [Enemy Mine, which you should just watch.](#) Don't learn anything about it.

Learning is overrated. Avoid even looking at the cover if you can, just put it on the TV and watch a really great *Star Trek* episode that never was.

[Jaws 3-D](#) is also a VERY strong contender. The premise, that a shark has managed to swim its way into a Sea-World-type park, is pretty awesome, but I find it odd that they felt the need to make Dennis Quaid Mike Brody, son of Brody from the first movie. Why would that matter? Am I to believe that only Brodys have the ability to deal with killer sharks?

Dennis Quaid was ALSO in [Soul Surfer](#), a biopic about surfer Bethany Hamilton, who was attacked by a shark. The man WORKS, as evidenced by the fact that he's been in two very different shark movies.

And because he works so much, it wasn't hard to find a Dennis Quaid movie I'd never seen before. Something a little under the radar.

Something that seemed almost...dreamlike.

Enter: [Dreamscape](#).

Dream a Little Dream

Something in the water, or the air, or the mall, where I assume everyone was headed in the 80s, got filmmakers interested in dreams. We had *Brainstorm* starring Christopher Walken, *Dreamscape*, which we'll get to shortly, and Freddy made his debut in *Nightmare on Elm Street*, all within 12 months.

What was it that had people so interested in dreams? And were they wrong to put so much into this topic, one we all claim to be bored by?

I pose that no, they were not wrong.

Defying the common refrain that stories of dreams are boring, I'm going to make a pitch that dreams are NOT boring.

But I'm going to save that for AFTER the feature presentation. The second feature presentation. [You watched that Viewpoint thing, right?](#) Maybe just the first couple minutes?

Everyone really wants me to promote this thing, and honestly, I'm bitter. I wanted to hire a stunt double for our Executive Director so we could get an action sequence in there. Apparently stunts are not something PBS does, normally, and they get very uptight when the film crew shows up and you hand them 30 pages of script, a good chunk of which involves using breakaway glass and pyro.

Their unhappiness with the script suggestions is nothing compared to how enraged they become when you send them a bill for all the people you hired and the visual effects department you found that can do really great explosions.

Dreamscape

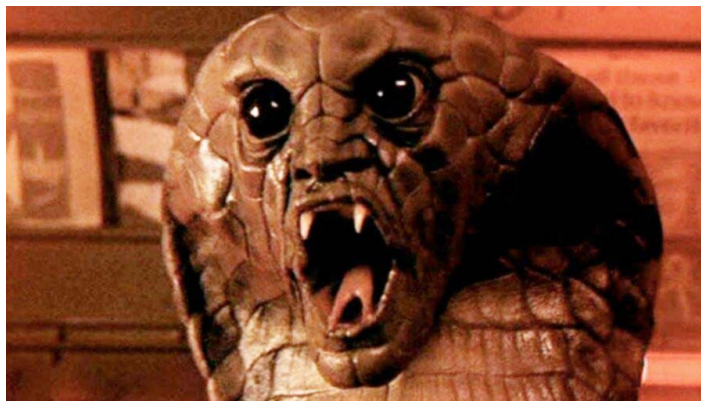
Dreamscape is about a man who has some kind of psychic powers. Telepathy or telekinesis or something. I used to know which ones were which a lot better when I was watching more X-Men cartoons. That was super important to me for a brief period of my life. Woe be unto any 12 year-old classmate who confused Charles Xavier's powers with being "psychic." That kid would get the full wrath of a nerd in full nerd bloom. Passions about extremely unimportant things ran high, let's say.

We join the psychwhatever person at a horse track, where, apparently, he can use his powers to predict or influence the outcomes of the races. Not sure how that works. Is he seeing the future? Is he able to change the race? Is he doing mind tricks on horses? What is it like to be in the mind of a horse?

Regardless, he's winning a little cash through somewhat unfair means, although he's not hurting anyone. It's not like he's using his powers to blast a jockey off a horse's back and into the dirt, he just seems very lucky.

We're fed a little backstory, that Dennis Quaid had powers since he was very young, was involved in some kind of university program to study him, and he decided to peace out because hanging out with stuffy academics is a lot less fun than hanging out with degenerate gamblers at a horse track, a statement I can agree with because I have relatives in higher ed, and my grandmother loved going to the horse track. True story. Maybe a bit unfair to call her a "degenerate gambler," but, hey, grandmas have their secrets, you never know.

Meanwhile, we see that the same university where Quaid was studied is running some kind of program that allows people to jump into other peoples' dreams. You lay on a bed with a science helmet on, and you can sort of find yourself in someone else's dream. You, as the dream invader, are fully lucid and able to act as yourself in the dream, meanwhile the dreamer doesn't usually seem aware they're in a dream.



This is used for mostly mild purposes at first. A kid has nightmares, Dennis Quaid dives in and helps the kid defeat an honestly terrifying snake man, making *Dreamscape* one of the rare movies with a snake man, the others being:

Jonah Hex (2010)

And, of course, *Conan* (1982)

Did I bring up *Conan* mostly so I could show you this cozy-core sign I made from Conan's answer to what is best in life? Yes!

A lot of the dream sequences in *Dreamscape* are amazing, like the run down a case of rickety steps into total darkness, or the strange postapocalyptic train ride.

It's one of the strengths of this movie: The dream sequences all have a dream-like quality to them. There's one where Dennis Quaid is in a pretty normal house, and the light coming into the room is all diffused through fog, which has been my experience of dreaming.

One of the things I don't love about other dream movies like *Inception* and *The Cell* is that they don't look like dreams, to me. The lighting is too good, everything looks very solid and crisp. Guys, all you have to do is get a fog machine, maybe some gels, and you've got yourself a dream sequence!

Back at the lab, there's another telepath working at diving into dreams, and he's played by David Patrick Kelly, best known as Luther in *The Warriors* ("Warriors! Come out and pla-y!") or T-Bird in *The Crow* or any number of really deranged bad guys.

The problem with casting this dude is the second he walks on screen, he's got that serial killer energy, know what I mean? You KNOW this man is not to be trusted.

If you want me to be fooled, you cast Rick Moranis. THAT would trick me into thinking he couldn't possibly be bad. Even if the movie required it, I would think the innate wholesomeness of Rick Moranis would bend time and space, altering the movie that was shot and edited to be something more friendly and joyous when it appeared on screen.

Whatever, David Patrick Kelly is awesome, he's just too menacing right away. You're like, "Dennis Quaid, run! Get away immediately! And whatever you do, don't bring THE PRESIDENT around this guy!"

Okay, now we get to The President.

And this is something I love about the early 80's: You COULD tell a fairly small-scale story about this whole jumping into dreams thing, but instead you're like, "What if the President was having nightmares about nuclear holocaust, and therefore was becoming too soft on the Russians and mutually-assured-destruction, so we need to fix up his dreams so he can stop being a peace-loving wimp and be ready to push that big red button at any moment?"



It's the scale of the thing that only seems possible in an 80's flick. We go from a guy going into some kid's dreams to help defeat a snake man to trying to...I guess save the entire world, depending on how you feel about nuclear holocaust.



Now, there's ANOTHER twist: the President has some evil advisor guy, a character type that was ALSO quite abundant in 80s movies, and this evil advisor comes up with a plot to assassinate the president...in his dreams! That's right, it turns out that if you die in a dream,

you die in real life. Somehow.

This isn't really explained, although I'll do my best to collate and spit out the info I've learned from watching all of the *Nightmare on Elm Street* movies many times:



Basically, when in the dream, you can be killed because your brain THINKS you're being killed, say by being stabbed with a glove that has a bunch of knives on the fingers, or turned into a meatball, baked into a pizza, then eaten by an undead monster man. Or you might have your hearing aid turn

into a giant insect that gives you super hearing, and then the monster man drops a whole box of pins on the ground, causing your head to explode.

While your head doesn't explode or your guts don't fall out

of your body in the real world, your body basically dies because it's reacting as though its dying(?) Your heart beats too fast, then stops because it thinks it's dead(?) I don't know, what am I, a doctor?

In the best *Nightmare on Elm Street* movies, this is how it works. The asthmatic girl in *Nightmare 4* dies from what APPEARS to be an asthma attack in her sleep, but it's REALLY Freddy sucking the air out of her lungs in her dream, turning her into one of those airless food sealer bags. In the waking world, though, she appears normal, and there's a reasonable explanation for her death.

In the cheesier *Nightmare on Elm Street* scenarios, the person is actually discovered with Freddy wounds or impossible death circumstances, like the guy who they find inside a fully-filled waterbed mattress. Great visual, but wouldn't that bring up about a billion questions? How did he get in there? How was the bed sealed behind him? How is there not a single drop of water anywhere on the floor? And how do all the adults of Elm Street dismiss this? "Eh, kids and their MTV."

Dreamscape seems to work like those better *Nightmare* films: When a person dies in a dream, it just sort of looks like they spontaneously croaked while asleep.

Combine the aforementioned villainous David Patrick Kelly with the fact that dream death is possible and we've got the perfect crime: in-dream assassination. With nunchaku. I'm not going to tell you how this works out, but I will tell you my favorite bit of trivia about *Dreamscape*:

Apparently, in the UK, scenes where Kelly used nunchaku were cut from the movie. Something was going on in the UK at the time, as Michealangelo, the Ninja Turtle, not the old-timey painter, was without his signature weapon in the *Teenage Mutant Ninja Turtles* movie, which was also redubbed *Teenage Mutant HERO Turtles*.

What was it about nunchaku? Why was the UK cracking down on them so hard? It seems extra odd when you've got 4 turtles, all of them with weapons, and nunchaku is the one thing that crosses the line? Leonardo has TWO swords! If you forced me to battle a guy with either two swords or two nunchaku, I think I'd take my chances with the nunchaku guy. Mostly because I've seen MANY videos of people hitting themselves in the crotch or face with them, so I feel like I'd have at least an outside chance. Plus, Michaelangelo is a party dude. If I have one chance of not being annihilated by a giant turtle men with martial arts training, it's probably by bonding over a love of pizza, the great uniter.

Dreams: The Final Chapter

I told you that I had some things to say about dreams. About how dreams aren't boring.

Let's start with this: We all dream, and most of us remember at least some of our dreams.

Yet, there is no firm scientific consensus on how dreams work and why we have them.

Isn't that odd?

I don't want to sound like a conspiracy theorist claiming that it'd be impossible to build the pyramids without the help of aliens, but I find it very strange that something we ALL experience, most of us every night, is something we all just shrug about.

Is NOBODY interested in figuring this stuff out?

I think dream stories are boring, yes, but it's not because dreams are boring, it's because we tell dream stories the wrong way.

Dreams are not like a TV show or a book or an awesome column in a library newsletter. They do not have linear narratives, if they even have narratives at all. It's more like...

Okay, imagine you have a really awesome dinner. And you describe it like this:

We sat at a table, then a guy came and gave us menus, and then we picked things from the menus, then those things were brought to our table and we ate them...

Yes, that would be a VERY boring way to describe a restaurant experience.

Why do we describe dreams that way? Why do we attempt to create a narrative from a dream? Why do we tell the story as a series of "this happened, then this, then this," instead of talking about how the dream felt, overall, or what was unique about the dream, or what the visuals were like?

Try it next time. Next time you want to tell someone about a dream, tell it that way instead of trying to set the scene and explain the moment-to-moment action.

The last reason I think dreams are interesting has to do with a book.

You thought you were reading the one portion of a library newsletter that wasn't going to mention books. PLOT TWIST! I've tricked you into reading about reading! I'm the David Patrick Kelly of newsletter writers!

The book I want to recommend is called [**Sleep: Death's Brother, and it's by Jesse Ball, available via Prospector.**](#)

The book is a guide to lucid dreaming, that is, dreaming as though you are awake. Dreaming in such a way that you can control your dreams. YOU can be the Dennis Quaid in your dreams, fully aware what's going on. Or, I guess you could be David Patrick Kelly, but please do not kill me with nunchaku.

I tried some of the things recommended the book, and while I wouldn't say I could fully control my dreams, I was a lot more likely to recognize I was IN a dream when I was. Which came in handy because I only dream about three things: working, crashing airplanes, and crashing elevators. I don't want to rank those from worst to best,

but I WILL say HR has repeatedly rejected my request that staff members should get 2 days off per year to be used after a night of dreaming about work all night. I was JUST at work for 8 hours, then I wake up and have to do 8 hours more? Monstrous.

I don't do yoga, I don't subscribe to any formal spirituality, I do not have a collection of crystals that I believe have powers outside of being neat-looking and allowing me to repeat the line, "They're not rocks, they're minerals, Marie!"

But this, this very hippy-dippy, weird lucid dreaming thing...this might be for real.

[Check out *Dreamscape*](#). It's a great, hidden gem of the kind you probably know whether you want to see or not.

And if you're brave, check out *Sleep, Death's Brother*. I know, it's weird. But what do you have to lose? 8 hours of checking the library bookdrop in your dreams? Trust me, based on experience, you'll be fine without putting in an 8-hour dreamshift. [Sleep, Death's Brother is available to check out via Prospector.](#)

And, hey, [check out Viewpoint's episode featuring LINC](#). If you can't be Dennis Quaid in your dreams, you can still be him in reality, sort of, by visiting the very library he mentions. Hey, if it's visit LINC or go inside Martin Short's body with a tiny spaceship...I think some things, like the interiors of a treasured comedian's body, are best left for the realm of dreams.

Did YOU have a great library experience? Like, ever?

If you're reading HPLD's newsletter, we're betting the answer is "Yes." Or possibly even "YES!"

To let our staff know that they're having an impact in your community, we're proposing a [quick letter writing campaign](#). Write your favorite HPLD staff member a letter, and if they're up for it, we'll ask them to read it out loud for the first time on video. That way, they can see how much you appreciate them, and you can see how much your words mean to them!



LIBRARIES

Visit www.MyLibrary.us/locations-and-hours for library hours

Administration & Support Services

2650 West 29th Street
Greeley, CO 80631
1-888-861-READ(7323)

Carbon Valley Regional Library

7 Park Avenue
Firestone, CO 80504
1-888-861-READ(7323)

Centennial Park Library

2227 23rd Avenue
Greeley, CO 80634
1-888-861-READ(7323)

Eaton Public Library

132 Maple Avenue
Eaton, CO 80615
(970) 454-2189

Erie Community Library

400 Powers Street
Erie, CO 80516
1-888-861-READ(7323)

Farr Regional Library

1939 61st Avenue
Greeley, CO 80634
1-888-861-READ(7323)

Fort Lupton Public & School Library

370 S. Rollie Avenue
Fort Lupton, CO 80621
(303) 339-4089

Glenn A. Jones, M.D. Memorial Library

400 S. Parish Avenue
Johnstown, CO 80534
(970) 587-2459

Milliken Location of the Glenn A. Jones, M.D. Memorial Library

1109 Broad Street
Milliken, CO 80543
(970) 660-5039

Hudson Public Library

100 S. Beech Street
Hudson, CO 80642
(303) 536-4550

Kersey Library

332 3rd Street
Kersey, CO 80644
1-888-861-READ(7323)

LINC Library Innovation Center

501 8th Avenue
Greeley, CO 80631
1-888-861-READ(7323)

Nantes Library

703 Birch Street
Gilcrest, CO 80623
(970) 737-1035

Northern Plains Public Library

216 2nd Street
Ault, CO 80610
(970) 834-1259

Outreach

2650 W. 29th Street
Greeley, CO 80631
1-888-861-READ(7323)

Platteville Public Library

504 Marion Avenue
Platteville, CO 80651
(970) 785-2231

Riverside Library & Cultural Center

3700 Golden Street
Evans, CO 80620
1-888-861-READ(7323)

AFFILIATED LOCATIONS

Hazel E. Johnson Research Center at the City of Greeley Museum

714 8th Street, Greeley, CO 80631
(970) 350-9220

Poudre Learning Center

8313 West F Street, Greeley, CO 80631
(970) 352-1267

PUBLIC COMPUTER CENTERS

Briggsdale Community Library

210 Main Street, Briggsdale, CO 80611

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help? Book a
librarian today.**

Book a Librarian Appointments
are free, one on one computer
help sessions with tech specialists
that are designed to answer all of
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available in English and Spanish.

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<https://www.mylibrary.us/bal/>
or call
1-888 861-7323
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